



## **SUMMER BRIDGING WORK 2025**

Summer Bridging Work is an important part of your transition to Wilberforce Sixth Form College. This piece of work will count towards your effort grade. Please complete your summer bridging work in time for the start of term.

**You are required to present evidence electronically and submit this to your subject teacher during your first lesson.**

### **eSports**

#### **OVERVIEW OF SUBJECT**

In the past decade, competitive gaming has experienced a meteoric rise in popular culture and its economic value becoming one of the fastest growing industries in the world. It is a hugely popular exciting recreational activity that also offers many job and career opportunities around the world. This is the perfect qualification if you are contemplating a career in the Esports industry. It could possibly lead you on to an apprenticeship or into higher education.

This course will provide you with the amazing opportunity to take part in exciting trips to EGX London, the biggest gaming event of the year. You will be able to visit panels featuring the biggest names in gaming and hear all about unreleased games and technology, as well as play some of those games yourself! Within the college, you'll be able to take part in the Upskilling Programme which will feature gaming and coding clubs, as well as our Esports Team, the Wilberforce Wolves!

The qualification is endorsed by the British Esports Association, meaning it is recognised by employers and will support entry into a range of roles within the industry.

#### **ENTRY CRITERIA**

You must have four or more GCSEs at grades 9-4 or equivalent in three or more subjects. You will also need a grade 3 or higher in GCSE English.

#### **TASK 1 – LITERACY TASK (MAX. 500 WORDS)**

A new company is looking to start an esports team. They currently do not know anything about esports and have tasked you to provide a brief overview of the esports industry in the UK. They will need to know about potential leagues, possible games, and the number of players they may possibly need.

#### **TASK 2 – NUMERACY TASK**

As an extension of the Literacy Task above, produce an itemised breakdown of the costings to set up an eSports training facility for the team. This should be done in the form of an itemised list of each item of computer hardware, software, and peripherals.

You have a budget of £12000

As part of this task, you are also required to JUSTIFY your spending choices.

### **TASK 3 – PROGRESSION OPPORTUNITIES (MAX. 200 WORDS)**

Produce a poster showing three potential job profiles for possible careers within the esports industry. You should include:

- What the job involves
- Potential salary
- Working Hours
- Skills

Use this website to help you: <https://www.prospects.ac.uk/job-profiles/browse-sector/information-technology>

**PLEASE COMPLETE ALL THREE OF THE ABOVE TASKS AND SUBMIT YOUR ANSWERS HERE:**

<https://forms.office.com/e/NBxHj9WXsA>

If you have any queries regarding your Summer Bridging Work, please contact me via email [DJH@wilberforce.ac.uk](mailto:DJH@wilberforce.ac.uk)  
I will aim to respond before your enrolment appointment.

Kind regards

Mr. David Hastings  
**Faculty Head for Digital, Engineering**